



Branding Create a brand including logo, colors, and typography for your

project. This is a great option if you currently do not have a logo

or maybe needs one created in a usable format.

Wireframes

Design black and white wireframes that help convey the process or interaction. Wireframes help everyone visualize the User Experience (UX) of an application.



Design Mocks

Design full color and branded screens to help convey intent, presentation and interaction. Design Mocs add User Interface

(UI) to the User Experience (UX) defined in the Wireframes.



Interface Design

Create and document the key interface building blocks for an application from current branding. This includes: colors, typography, buttons, forms, and tables.



Pattern Library

Create, implement and document an application's entire interface via an interactive online repository. This is a "living document" that will be updated as the project progresses.



ADA Compliance

Check and recommend ADA Compliance best practices for an application to whatever standards are required.



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